

**Exclusive Photo card:** The player adds 25 points to his or her score for the round.

**Exclusive Story card:** The player may draw the top card from the red deck and use that verb in place of one of the verbs on the board. Discard that verb after this player's turn.

**Exclusive Interview card:** The player may discard any number of additional blue cards from his or her hand and draw that many blue cards from the deck

plus 1 as replacements, without passing the turn.

## WINNING THE GAME:

The first player to score at least 500 points at the end of a round is the winner. If two or more players score at least 500 points in the same round, the player with the highest total score is the winner. If the two players have the same score, the game is a tie.

UNIVERSITY  
GAMES  
01521

Ages 8 and Up  
2 to 6 Players

# Moog World Gazette

★ Deluxe Edition ★ Deluxe Edition ★ Deluxe Edition ★

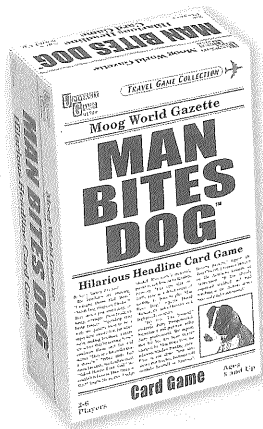
# MAN BITES DOG™

## INSTRUCTIONS

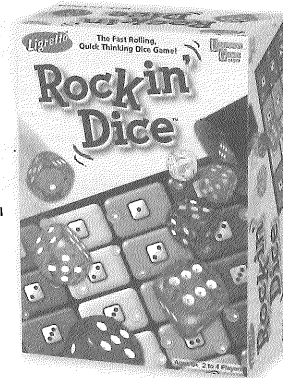
### Contents:

- 55 Red verb cards
- 165 Blue subject & adjective cards
- 10 Blue create-your-own cards
- 6 Pawns
- Dry erase marker
- Game board

★ Extra! These great travel games are available at a store near you. ★



MAN BITES DOG™  
Ages 8 and Up



ROCKIN' DICE™  
Ages 8 and Up

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# Moog World Gazette

## OBJECTIVE:

Be the first player to score 500 points by creating wacky headlines.

## SETUP:

Shuffle the red cards and put the pile face down next to the board. Shuffle the blue cards and deal five cards randomly to each player, then put the remaining cards in a face-down pile next to the board. Each player chooses a pawn and places it on *Home*.

## GAMEPLAY:

A game of Man Bites Dog consists of multiple rounds until one player has scored 500 total points. Play begins with the youngest player and proceeds to the left.

At the beginning of the round, the oldest player turns over the top three cards from the red deck and places them face-up in the red "Extra" spaces on the board. Each player then examines their hand and decides whether to discard any cards. The oldest player discards first, and then players discard going clockwise. Each player may discard up to

three cards. After each player has discarded his or her unwanted cards, they are dealt an equal number of cards from the deck to replace the discarded cards.

On each player's turn, he or she creates a headline of up to seven cards in the Headline spaces on the game board. Headlines can consist of any number of blue cards from a player's hand, and up to two of the face-up red cards in the "Extra" spaces. Headlines may be funny and wacky, but they must make sense given the subjects. For example:

### *Acceptable:*

*CIA Knows About Ninja Intern*

### *Unacceptable:*

*Blind History Blames iPhone*

Players are awarded points based on the total point value of the cards played to make up the headline. If a player uses all five of the blue cards in his or her hand on a single headline, that player is awarded an additional 10 points. If a player cannot make a headline, he or she may pass the turn and discard any number of cards from his or her hand, then

draw back up to five blue cards.

After the player plays his or her headline, he or she totals the points from the cards played, then moves his or her pawn that many points forward on the game board. The player then discards all the blue cards on the board into the designated discard pile and draws that many blue cards from the deck back into his or her hand. The red cards are moved out of the Headline spaces back into the red "Extra" spaces, and play passes to the next player.

At the end of each round, discard the red cards into a designated discard pile. Then, if no player has scored 500 points, the youngest player flips over another three red cards to begin the next round.

Any player may challenge the acceptability of another player's headline. If this happens all players, except the player who created the headline, vote on whether the headline is acceptable. In case of a tie, the active player

may also vote. If a headline is voted unacceptable, the player who created the headline must pick up his or her blue cards and may play another headline, but must deduct 20 points from his or her round score.

## CREATE-YOUR-OWN CARDS:

Players might draw a blank blue card. These are create-your-own cards! Players may play this card and use the dry erase marker to write any noun or adjective to make a headline. After the card is used, erase the word from the card and put it in the discard pile with the rest of the blue cards.

*Ed. Note: Beginners may remove the create-your-own cards before shuffling for easier game play.*

## EXCLUSIVE CARDS:

There are three types of exclusive cards that a player may use to give his or her story a boost. On his or her turn, a player may play a single exclusive card from his or her hand and place it directly into the discard pile, for the following bonuses: