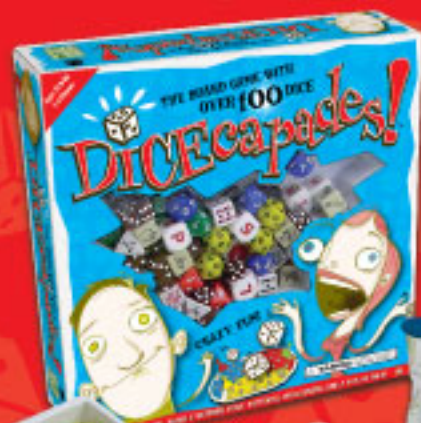


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**Dicecapades!™**  
The original version  
with over 100 dice!  
Ages 12 and Up



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Ages 7 and Up



# How to play... **DICEcapades!** Kids VERSION

2-4  
Players  
Ages  
6+  
Avg. Game  
30 min.

## What's in the box?

Game Board, 20 Triviaville Cards, 20 Thinkingtown Cards, 20 Actionland Cards, Drawing Pad, Pencil, 4 Character Pieces, 4 Character Stands, 4 Letter Dice, 4 Number Dice, 4 Picture Dice, Six-Color Die, and a Thirty-Second Sand Timer.



## Object of the game

Travel around the game board by successfully completing challenges. Be the first to reach the end to win!

## Setting up the game

- 1 Each player selects a character piece and places it in a character stand.
- 2 Each player places their character on the 'Start' space on the game board.
- 3 Divide the cards into three piles by kind and place them face down next to the matching areas on the game board (Triviaville, Actionland, and Thinkingtown). Place the dice, drawing pad, sand timer, and pencil near the game board.



Haywire Group, Inc.  
Springfield, MA USA  
[www.haywiregroup.com](http://www.haywiregroup.com)

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## WHAT TO DO ON YOUR TURN

When starting the game the **YOUNGEST** player goes first.

- 1 **Always start your turn by drawing a card that matches the area on the game board your character is in (example: if your character is in 'Thinkingtown' then draw a 'Thinkingtown' card).**

*NOTE: When starting the game your character will be on the "Start" space, which is in "Actionland". So, each player will start the game with an "Actionland" card while on the "Start" space.*

- 2 **Follow the instructions on the card\*. If successful, advance the number of spaces shown on the card. If not, do not advance. Your turn is now over and it is the next player's turn (going clockwise).**

*\*NOTE: When in 'Triviaville' have the person to your left read the trivia question to you. Don't look at the card after you draw it!*

## WINNING THE GAME

- 3 **The first player to reach the "End" space on the game board wins the game!**

*OPTIONAL VARIATION: The other players can continue playing to see who comes in second, third, or fourth place!*

## OTHER STUFF



The top of each challenge card tells you which dice you will need to complete the challenge. In the center of each card is the challenge. The bottom of each card tells you how many spaces to advance if you complete the challenge (unless otherwise noted on the card).



The six-color die is used for all 'Triviaville' questions and 'Actionland' DRAWING cards. Roll this die to determine the trivia question or drawing clue by matching the color on the card's clue/question with the color that was rolled.



If you land on the 'Pick' space you can select a challenge card of your choice ('Actionland', 'Thinkingtown', or 'Triviaville').



Not all cards have the answers on them! On these cards it's up to you and the other players to determine the correct answer. If no one can agree then take a vote to decide or ask your parents for help!



Do you have more than four eager players ready to play? Play with teams, it's twice the fun! As they say, two brains are better than one!



Use the included thirty-second sand timer for the challenge cards with a time limit.