

4. If a player lands on a letter space with a corresponding Image Card that has already been collected, that player's turn is over.

NOTE: Players may only pick up one Image Card per letter space and may share the same space.

Winning the Game

The game ends when the last player reaches FINISH. Players count the number of Image Cards collected and the player with the most cards wins. If there is a tie, both players are declared the winners.

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Ages 3 and Up • 2 to 4 Players



Game

Instructions

⚠ WARNING:
CHOKING HAZARD—Small parts.
Not for children under 3 years.

Contents

- Game Board
- 4 Playing Pieces
- Spinner
- 52 Image Cards
- Instructions

Set Up

- Each player chooses a playing piece and places it at **Start**.
- Attach the spinner arrow to the spinner card.
- Each Image Card has two sides: one side with a BIG or little letter and one side with an image and a word.
- Shuffle the cards and spread them out next to the game board, image side up.

Object of the Game

Collect the most Image Cards.

How to Play

1. The youngest player goes first by spinning the spinner.
2. The spinner has two rings. The inside ring has the numbers 1 through 4; the outside ring has the words BIG and little.
3. After spinning, the youngest player must make a choice, moving either the number of spaces shown on the inside ring or to the next space with a BIG or little letter, as shown on the outside ring.

Picking Up Cards

1. After landing on a letter space, the player looks for the Image Card that begins with the same BIG or little letter shown on the letter space of the game board.
2. Players may only pick up Image Cards with a BIG letter when they land on a BIG letter space and little letter when they land on a little letter space. Cards collected are kept by the player for the rest of the game.
3. Play passes to the right and it is the next player's turn.

NOTE: The correct letters are printed on the opposite side of the cards which allows players to check their answers.