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MADE IN CHINA

Ages 10 and Up • 2-4 Players

SPAM™

The Dice Game!

Contents:
5 SPAM™ Dice, Score Pad and Pencil

The Dice Images



SPAMBURGER®
Hamburger



SPAM® Classic



SPAM™ on a plate



SPAM® Classic
Single



SPAM® Classic
Logo



"Wild"

Object of the game:

Be the first player to complete the score sheet by successfully rolling the combinations of images shown.

Setup:

List each player's initials in the white boxes at the top right corner of the score sheet.

The youngest player goes first and play proceeds clockwise (to the left).

Game play:

Taking turns, each player has two chances to roll any combination of images listed on the score sheet. The player can set aside as many dice as they want after their first roll in order to increase their odds of rolling a higher combination on their second roll.

Player's score their combinations by putting a check mark in their column next to the appropriate combination. Matching combinations do not need to be scored in order.

After a player records their score on the score sheet, it is now the next player's turn.

NOTE: If a ★ is rolled, this is "wild" and each one rolled may be used as any one of the images.

Winning:

The first player to roll all 12 different combinations is the winner. Remaining players may continue to play to determine second, third and fourth place.