



2 to 6 Players

PRE-K&K

Coordination







More

DD

Fun!



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Contents

- Game Board
- 120 Mystery Cards
- 48 Tokens

Object of the Game

To be the fastest player to find Gizmo and his friends on the game board once a card is turned over.

Set-Up

- Punch out all of the tokens.
- **2.** Each player selects 8 tokens of the same color. Put the rest back in the box.
- **3.** Open the game board and place it within easy reach of all players.
- **4.** Shuffle the Mystery Cards and spread them out with the picture side down.
- **5.** Now you are ready to play the game and find Gizmo and friends!

Playing the Game

The youngest player turns over a card. All players look at the card and the board and race to match the board image to the card image.

The first player to correctly place his or her colored token on the correct image space wins the card. The player to the left of the youngest player now turns over a card and again all players race to cover the correct image with their token.

Play continues until one player has placed all of his or her tokens correctly on images found on the game board.

Extended Play: For a mega-game, players may keep playing until all 120 images have been successfully identified. The player with the most cards wins.

To Win

The first player to successfully place all 8 of his or her tokens on images is the winner.

