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- 4 Playtime Scene Scoring Boards
- 42 Picture Cards
- 10 Number Cards
- 1 Plus Sign "+" Card
- 1 Minus Sign "-" Card
- 24 Picture Tokens
- Instructions

Instructions (for 2 to 4 players)

Objective: To earn a complete set of 6 object tokens by correctly performing math equations.

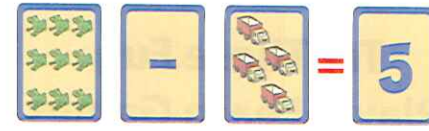
Set Up

1. Each player chooses a Scoring Board.
2. Punch out all 24 Picture Tokens and spread them out, picture side up.
3. Separate the Picture Cards from the Number and "+"/"-" Cards.
4. Shuffle the Picture Cards and spread them out, picture side up.
5. Shuffle the Number Cards and place them in a pile, number side down.
6. Place the "+" and "-" cards next to the Picture Cards, symbol side up.

Game Play

1. The youngest player (Player One) goes first. S/he takes the top Number Card from the pile, turns it over and places it face up so all players can see it.
2. Next, Player One chooses 2 Picture Cards and a "+" or "-" card that together equal the number shown on his/her Number Card.

Example: Player One picks a 5 from the card deck. S/he then chooses 2 cards from the Picture Cards spread: a card with 9 frogs and a card with 4 trucks. Player One chooses the "-" card and places the 3 cards on the table next to the Number Card:



3. If all players agree that Player One's equation is correct, s/he then chooses a Picture Token and places it on the matching token space on his/her Scoring Board.
4. If Player One's equation is not correct, his/her turn is over.
5. Play continues to the left of Player One.
6. After each player's turn, set aside the Picture Cards and return the Number Card to the bottom of the deck. Always keep the "+" and "-" cards readily available.

How to Win

The first player with a complete set of Picture Tokens on his/her Scoring Card wins. Alternately, play may continue until all players have a complete set of Picture Tokens.

Play'n Learn System

Mathematics – Level 2: Numbers Counting Game teaches counting skills and number recognition.

Coordination – Level 2: Develop fine motor skills by flipping cards and sequencing.

