

FRONT PORCH
CLASSICS

Outfitters™

Travel Games for the Trail Less Traveled

DOUBLE 6 DOMINOES INSTRUCTIONS

(for 2-4 players)

Block and Draw Dominoes:

Many games may be played with a set of dominoes. This is one variation.

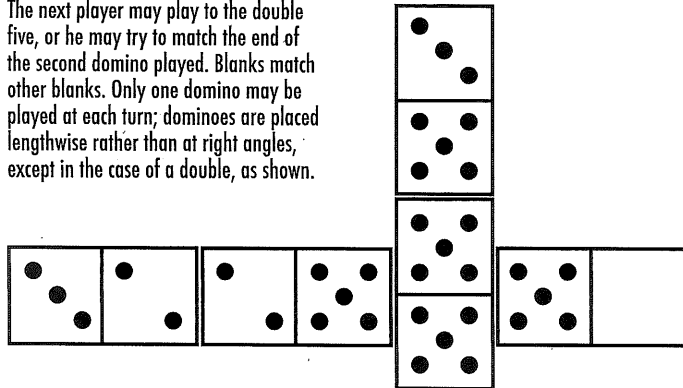
Before play begins, all dominoes are turned face down and mixed. Each player draws five dominoes and stands them on edge before him so that his opponents cannot see his domino faces. The remaining dominoes become the "draw" pile.

Each domino is divided into two parts, or ends, each containing a set of spots. A double domino contains matching ends (6-6, 5-5, etc.), and the player who draws the highest double domino places it in the center of the table to begin the game. If no double was drawn by any player, all dominoes are returned to the draw pile, reshuffled, and redrawn.

Once the first double domino has been played, play moves to the left.

The second player then tries to match one of his dominoes to one end or side of the double. For example, if the first domino played is a double five, the second player may add any one of his dominoes containing five spots on one end.

The next player may play to the double five, or he may try to match the end of the second domino played. Blanks match other blanks. Only one domino may be played at each turn; dominoes are placed lengthwise rather than at right angles, except in the case of a double, as shown.



If a player cannot match the spots at any open end of a row, he must draw from the "draw pile" of extra dominoes until he is able to do so. Should he draw the last domino and still not be able to play, he passes and then tries again to match the ends that have already been played on his next turn. A player must play a domino, if he/she is able to do so.

Doubles are always placed crosswise to the end they match, thereby giving two new directions in which to place dominoes.

Play continues until one player has used all of his dominoes or until no one can play. If no further plays can be made, and all dominoes have been drawn, the player with no dominoes, or with the least number of points (dots) on his remaining dominoes, wins the round.

This player subtracts the total of his points from the total of each of his opponents' points and scores the balance of points from each. For example: Player A has the least amount of dots left in his hand, 5. Player B has 19 dots and player C has 12 dots. Player A subtracts his dots from both player B and player C: $19-5=14$; $12-5=7$. Player A's score would thus be $14+7$, or 21 points.

Rounds continue until one player scores 100 points. The game is won by the first person to score 100 or more points.

Blind Dominoes

This is the simplest of all domino games. Before play begins, shuffle or mix the dominoes with dot sides down. Moving to the left, each player draws one domino until all the dominoes are evenly distributed. Players place their dominoes in a row, face down in front of them.

Starting at the left of his row, the youngest player starts by placing this domino face up on the table. Players then continue by turning over the first domino from their row face up. If that domino matches the number of dots on dominoes already played, then that domino is played, and the same player turns up the next domino in his row.

If the domino does not match, it is placed face down at the right side of his row. His turn ends, and play continues to the next player.

The first player to get rid of all of their dominoes wins.

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