

**Contents:**

- 40 Monkey cards
- 2 Mama cards
- 12 Mr. Crocodile cards
- Crocodile tray
- Instructions

**Set Up:**

- Shuffle all cards.
- Place all remaining cards in a pile in the center.
- Take the crocodile tray out of the tin and place next to the card pile.

**Object:**

To win the game players must avoid the crocodiles and collect 5 cards of the same color.

**How to Play:****Round 1**

1. The youngest player goes first by selecting 3 cards from the card pile.
2. The PLAYER decides which set of colored Monkey cards he/she is trying to collect and place those cards face down in front of him/her. *(NOTE: One set of Monkey cards has 5 different Monkey images with the same colored borders.)*

If the PLAYER does not have at least 2 cards of the same color, the PLAYER keeps all cards drawn. His/her turn is over and play passes to the left.

3. The next PLAYER now draws 3 cards from the deck and places 2-3 in a stack, if the player has 2 or more cards that are the same color. Play continues until all PLAYERS have had 1 turn.

**Round 2**

4. Once all players have drawn 3 cards and laid down any sets of cards with identical colored borders, Round 2 begins.
5. In Round 2 and all subsequent turns, Players may choose to:
  - Draw 1, 2 or 3 cards
  - Take a card from another player
  - Lay down any cards that creates a new stack or add to a current stack.
6. A player will immediately lay down his/her Monkey cards, if he/she has 2 or 3 cards that are of the same color onto the player's card stack and any additional cards of the same colored borders as they are drawn from the deck or picked from another player.

*NOTE: Once a player lays down 2 or more cards of the same colored border, no other player can collect the same colored border cards unless those colored border cards are returned to the card pile because of a Crocodile card.*

**CROCODILE CARD:**

If the player picks a Crocodile card from the deck or from another player's hand that player must place the crocodile on top of his or her own card stack and then put all of the cards in the stack at the bottom of the card pile and the card pile is reshuffled.

If the Player does not have a stack then the Crocodile card may be

played on another Player's stack. Once the Crocodile card has been used it is placed underneath the crocodile tray and is out of play until the game is over.

Players may also choose to discard the Crocodile card if they do not have any active stacks

Crocodile cards picked in the first round are discarded underneath the plastic crocodile if they cannot be played.

**MAMA CARD:**

A player can use a Mama card to override (get rid of) a Crocodile card that is stuck on his/her stack. Once a Mama card is used it is placed at the bottom of the card pile.

**Winning the Game:**

The first player to collect a set of 5 monkeys with the same colored border wins the game.

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**Ages 3 & Up  
2 to 4 Players**

# FIVE Little MONKEYS®

**Can't Catch Me! CARD  
GAME**

## Instructions

**⚠ WARNING: CHOKING HAZARD—**  
Small parts. Not for children under 3 years.

