

Go Fish Instructions

Objective

- To be the player with the most pairs of cards at the end of the game.

Contents

- 40 cards
- Instructions
- 1 Shark

Setup

- Shuffle all the cards.
- One player deals 5 cards to each player, face-down.
- The rest of the cards are placed face-down in the center as the draw pile.

Playing the game

- Each player looks at their cards, without revealing to the others.
- If a player has any pairs in his/her hand, he/she should set aside those pairs and replace the cards with cards from the draw pile.
- The shark card can make a pair with any card.
- Player 1 (player to the left of the dealer) asks any player if he/she has a card (example: "Susie, do you have a dolphin?").

- If the player asked has that card, he/she must give it to the player and the collected pair is set aside.
- If the player asked does not have the card, he/she tells player 1 to "Go fish," meaning draw a card from the pile.
- Play continues to the left, with each player asking another player for a specific card, until all the cards in the draw pile are gone.

Winning

- The player with the most pairs wins.

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