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Smart Ass™ Board Came

Ages 12 & Up

INSTRUCTIONS

Ages 12 and up 2 + players

Contents:

52 Cards

Object of the Came:

To be the first person to correctly answer a card from each question category (4 different categories).

Setup:

Shuffle all the cards together and place in the center, category side up.

Playing the Came:

- 1. The oldest player goes first (Player 1). Player 1 pulls a card from the pile (can be from anywhere in the stack, it does not have to be the top card).
- **2.** Player 1 reads the question first and then starts to read the clues.
 - For the "How?", "When?" and "Which?" cards, the reader must read the question and all of the multiple choice answers.
 - For "Who, What and Where?" cards, the reader reads the category and then proceeds with the clues.
- **3.** Any player (other than Player 1) can shout out the answer at any time. However, each player only gets one chance to answer each card.



Smart Ass™ Card Game Ages 12 & Up

Smart Ass™ Travel Card Came

Ages 12 & Up



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- **4.** Player 1 continues to read the clues until another player correctly answers the question. This player then collects the card.
- **5.** If no one answers the question correctly after the last clue is given, Player 1 wins the card and gets to keep it.
- **6.** Play continues to the left, with the player to Player 1's left picking the next card, asking the question and reading the clues.
- 7. Tie Breakers if there is a dispute regarding which player provided the correct answer first, the reader should determine who wins the card. If the reader cannot determine who was first, a new card with the same question is picked and the tied players only compete to answer the question. The winner of the tie breaker wins the initial card, and the tie breaker card is discarded.

Winning the Came:

The first person to collect one card from each question wins the game.

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